

When UX Meets Drum Education

How digital notation tools are changing the way we learn and teach

By Derek Lee

For many drum educators, lesson preparation can feel like a juggling act: pulling from multiple books, handwriting exercises, or struggling with notation software that has a steep learning curve or takes too much time to implement, even for the simplest ideas. Students also face their own hurdles: first, learning to read notation well enough to start playing, and later, understanding it well enough to explore and craft their own ideas. These barriers can slow progress, limit creativity, and take the focus away from actually making music.

While digital tools promise efficiency, fundamental transformations happen when thoughtful User Experience (UX) design actively removes these learning barriers, making notation more intuitive, faster to create, and more engaging to use. Drawing on my work developing Drum Notation by Beat Note, I've seen firsthand how the following four UX principles can transform the way we teach, learn, and create with digital notation.

KEY SHIFT 1

From Hard-to-Access Knowledge to Onboarding Through Design

Principle

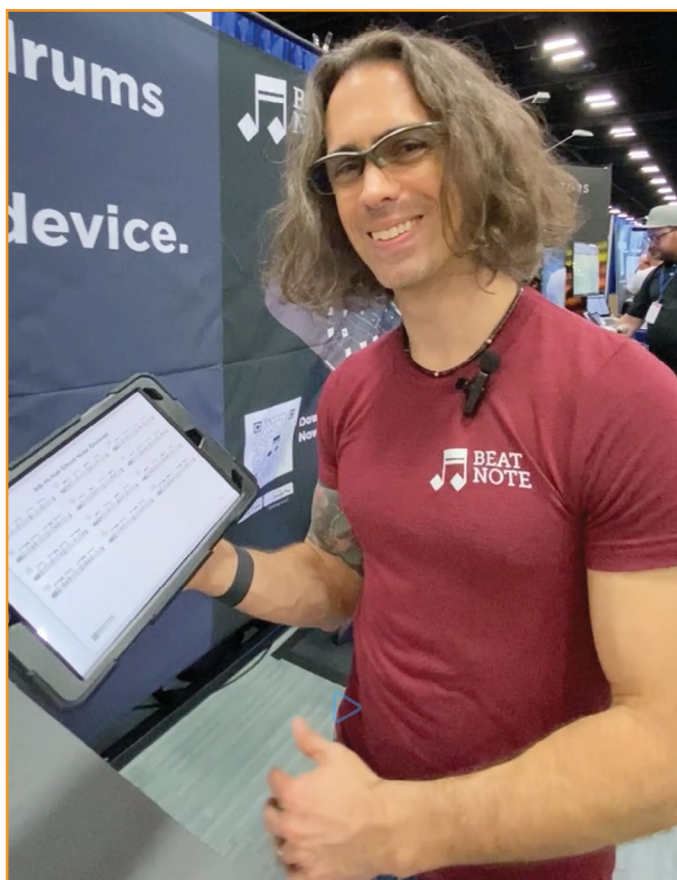
Reducing cognitive load at the start encourages immediate participation.

The Challenge

Composing drumset notation has traditionally required prior knowledge: note and rest values, where each instrument sits on the staff, time signatures, subdivisions, and many other fundamental music conventions. Without this foundation, many students can't fully participate in reading or composition, forcing educators to either spend significant lesson time on mechanics or default to learning by ear before introducing creative work.

A Digital Approach

To enable experiential learning, a composition interface should let users start creating immediately, introducing proper notation through visual cues, contextual hints, and real-time playback – teaching notation through doing, without formal



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prerequisites. By allowing subdivisions to be changed simply by choosing the desired number of notes, enabling instrument selection through visual icons rather than staff position, and prompting for articulations at the moment of composition, the system can both teach and guide the learner through the act of real-time creation.

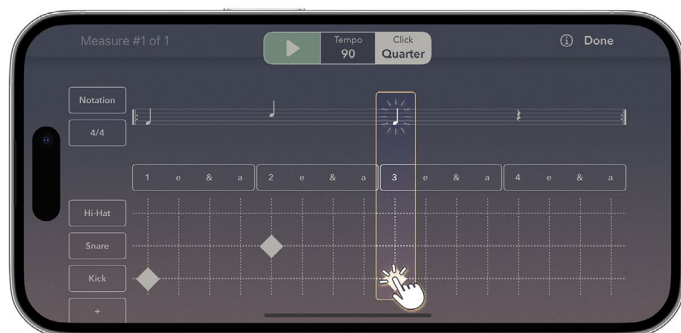
For instance, students creating their first beat might simply tap inside a rhythmic grid similar to a drum machine, not only hearing the results immediately, but also seeing how it displays on the staff — learning notation through discovery rather than memorization.

Impacts

For educators: integrate composition earlier, tailor the depth of notation instruction to each student's readiness, and spend class time on creative exploration.

For students: begin composing immediately, building notation literacy naturally while staying engaged in the music-making process.

Beat Note's composition interface features diamond-shaped grid points that naturally guide the eye to exact intersection points for instrument selection (horizontal) and note placement (vertical). Users can tap anywhere to place notes, immediately hearing results while seeing proper notation appear above and understanding how to read each note position (1 e & a), enabling composition without formal prerequisites



KEY SHIFT 2

From Static Exercises to Interactive Practice Environments

Principle

Making practice adaptable without rewriting the content increases engagement and accelerates learning.

The Challenge

Paper or PDF notation is fixed: one layout, no playback, and no way to adjust what you see to match how you learn. If you can't already read notation fluently, the rhythms and musical intent remain locked on the page, like a language you haven't yet learned how to read. Even for fluent readers, looping tricky sections or adjusting difficulty requires manual work, often slowing progress and discouraging efficient practice.

A Digital Approach

Interactive notation environments should enable educators to provide a single, well-crafted exercise that students can adapt

to meet their individual needs. Playback makes the rhythm and feel immediately apparent. Tempo controls allow gradual progression from slow accuracy to full performance speed. Looping removes downtime between repetitions. Muting or isolating parts focuses attention where it's needed most. Visual indicators that track the music in real time connect what students see with what they hear. This adaptive approach caters to multiple skill levels without the need for separate versions, supporting growth from beginner to advanced using the same source material.

A challenging syncopated pattern that frustrates at full tempo becomes approachable when looped at a moderate tempo, building confidence before increasing speed.

Impacts

For educators: compose or adapt an exercise once, and give students the ability to explore it in multiple ways — saving preparation time while providing richer learning experiences without creating separate versions.

For students: gain a clear aural model, practice at a comfortable pace, focus on problem spots, and progress naturally — all from a single, interactive version.

Beat Note's real-time playback highlights both the current measure and the specific note being played at that moment. Interactive controls at the top provide tempo adjustment, looping, timing tools, and separate audio controls for drums and click track, transforming static notation into an adaptive practice environment.



KEY SHIFT 3

From Local Lesson Rooms to Global, Shareable Formats

Principle

Design for multi-format delivery from a single source.

The Challenge

Learning materials are often tied to a single format or location. A handout might work well in an in-person lesson, but it loses impact in a remote class, on social media, or in an online course. Adapting the same content for different contexts is time-consuming and often means sacrificing quality or features.

A Digital Approach

Well-designed notation tools enable export of the same exercise as an interactive link with playback and real-time controls, a printable PDF, an image (including transparent backgrounds),

an animated video with audio, or a pure audio file. This flexibility means one composition can be instantly adapted for live lessons, remote students, online courses, and social media, without having to rebuild it for each use case.

The same linear exercise becomes homework for a student (via an interactive link), social media content (in an animated video), and method book material (printed from a PDF) — all from the same composition.

Impacts

For educators: create once and deliver anywhere. An exercise can be shared with a student as an interactive link, posted as an animated video on social media to attract new learners, or included in an online course, all while maintaining consistency and saving hours of adaptation work.

For students: choose the format that best supports your learning — the interactivity of a live link, the clarity of printed notation, the step-by-step visual guidance of animated video, or the focus of an audio track.

KEY SHIFT 4

From One-Size-Fits-All to Personalized Learning Journeys

Principle

Enable quick customization to match individual learning needs.

The Challenge

Every drummer learns differently. Some thrive on visual cues, others on auditory repetition, and yet others through experimentation. Traditional notation and method books present material in a fixed way, which can leave specific learners disengaged or struggling to adapt.

A Digital Approach

Interactive tools can enable educators to adjust the complexity, instrumentation, articulations, sticking, and voicing in seconds, based on a student's needs and goals, without rewriting the entire exercise. The same foundational piece can be instantly adapted to highlight different skills, emphasize specific techniques, or match the learner's preferred style and sound.

A basic rock beat instantly becomes a Latin groove, a ghost-note study, or a limb independence exercise with simple parameter changes.

Impacts

For educators: instantly tailor the same exercise to match the goals, skill levels, and learning styles of each student. This keeps lessons engaging and appropriately challenging while maximizing the usefulness of a single composition.

For students: receive music that's "just right" for the moment: relevant, achievable, and motivating.

CLOSING THOUGHTS

Together, these four shifts represent a fundamental change in how we approach educational technology — from feature-rich complexity to user-centered design. When digital tools actively remove learning barriers rather than create new ones, teachers and students can both focus on what matters most: making music.

UX isn't just about making an app attractive; it's about aligning design with how people learn. By lowering entry barriers, making practice interactive, opening new avenues for sharing content, and enabling personalization, digital notation tools can transform drumming education for teachers, students, and online content creators alike.

At PASIC, I'll expand on these principles with live demonstrations, case studies, and practical workflows you can adapt immediately to your teaching or practice. Whether you're in the lesson room, on stage, or sharing online, the right combination of design and technology can bridge the gap between instruction and practice — and spark lasting musical growth.

I look forward to connecting with you at PASIC to explore how these principles can transform your teaching or playing.

Derek Lee is a drummer, software engineer, and entrepreneur who builds innovative tools that empower drummers and educators. He is the founder of Drum Notation by Beat Note (www.beat-note.app), a modern, community-driven platform for interactive drum notation. Derek's work blends musical expertise with user-centered design to make notation more accessible, engaging, and effective. **PN**

ELECTRONIC / TECHNOLOGY

Music Tech Committee

Electronic/Technology Workshop

Music Tech Petting Zoo and Help Desk

This workshop offers a unique, hands-on experience for PASIC attendees to explore cutting-edge music technology hardware designed for diverse applications, including the marching arts, digital music composition, live music performance, and music education. Attendees will have the opportunity to interact with devices such as USB interfaces, mixers, loop pedals, MIDI controllers, and digital instruments. The workshop doubles as a "help desk," where members of the PAS Music Technology Committee will be available to answer questions and provide troubleshooting assistance. Whether attendees need help setting up equipment, optimizing workflows, or learning about new tools, this workshop is designed to meet their needs.

The PAS Music Technology Committee is comprised of subcommittees that address areas of outreach, "hands-on" technology labs, listening lab, and publications with respective subcommittee chairs who develop publications and PASIC presentations as well as conduct reviews of products and other related materials.